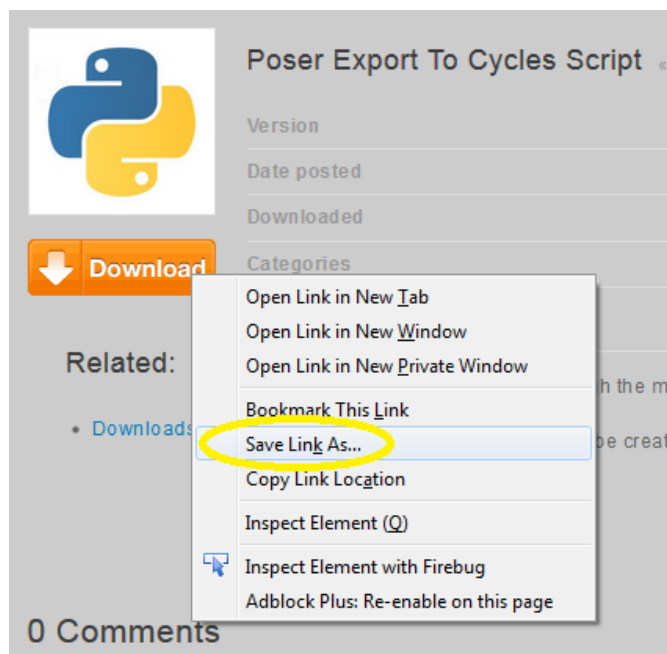


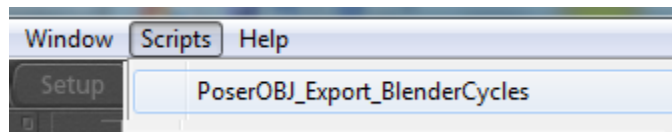
How to use the Poser Export to Cycles [via MJCTeleblender] script:

1. First , you need to have installed the mjcTeleBlender Script found here, by Casual:
 - a. <https://sites.google.com/site/mcasualsdazscripts3/mcjteleblender2>
2. Right Click, and "Save As" on the download link for the script on my download page, as seen below:



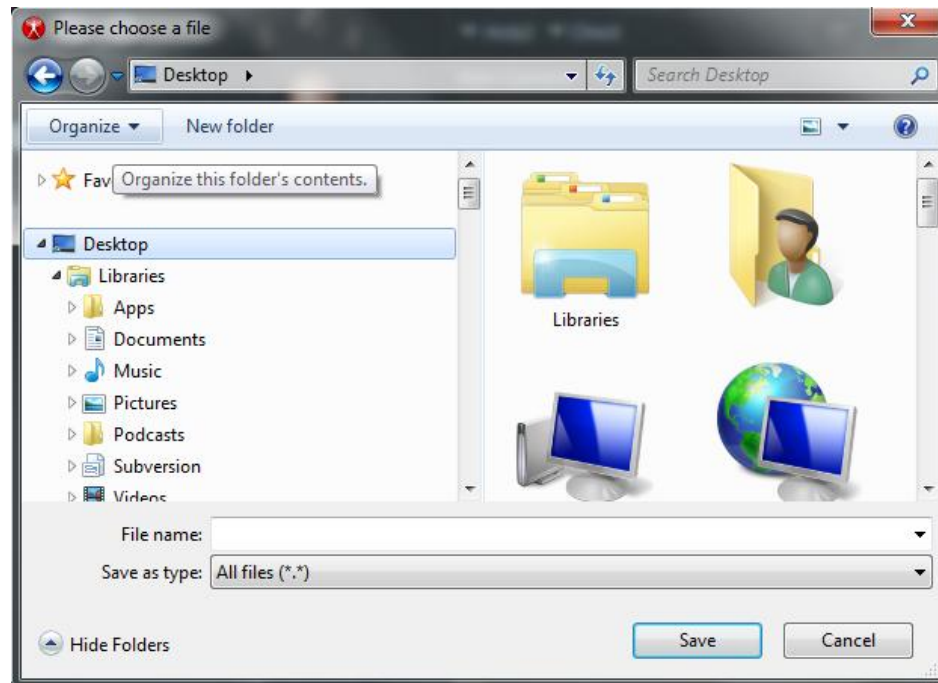
- a. **0 Comments**
- b. Save As... ...any filename ending in .py (for example, BlenderExport.py)
- c. Save it into your scripts Menu folder (or a subfolder of that), so you can access it via Poser. For example, in Poser9, it would be: C:\Program Files (x86)\Smith Micro\Poser 9\Runtime\Python\poserScripts\ScriptsMenu

3. Open Poser, load/create your scene, and then select the script, as seen below:



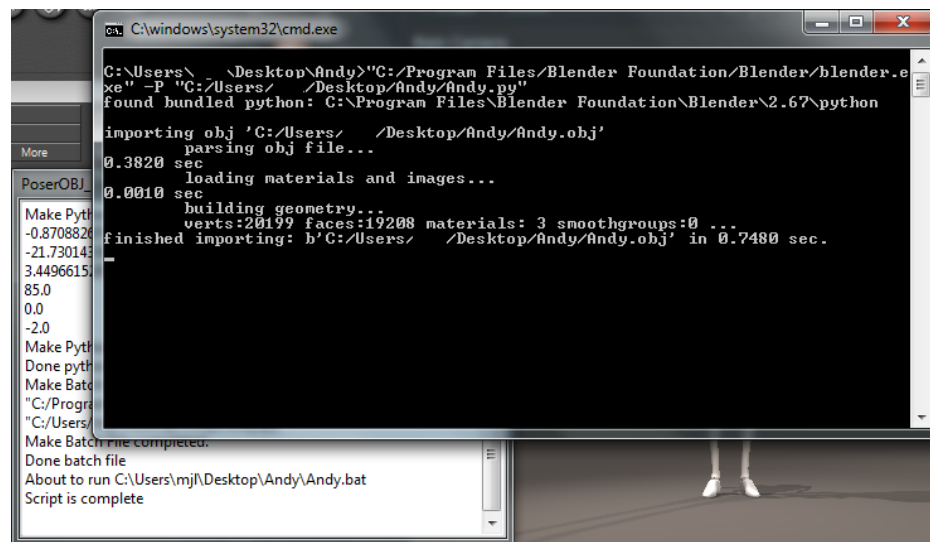
- a.
- b. NOTE: It will be named whatever you named it above...

- This part is a little confusing :(Sorry! A "Choose File" dialog will appear, but this is actually the name of the folder/scene that will be exported. Enter a name like "Andy" (no extension), choose a location and press "Save"



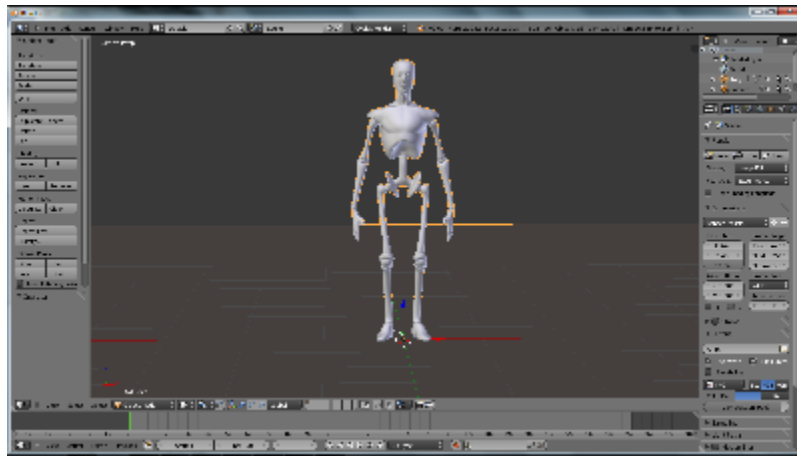
a.

- The Script will run and create a folder named "Andy" (in this example), and it will place all of the OBJ and scene data in there, in addition to the bat files needed to call Blender...and then a DOS window should popup, which is the BAT file running to call Blender.



a.

6. Blender should open with your Scene!



a.